

ORDINANCE NO. 626
626

AN ORDINANCE AUTHORIZING THE CREATION OF CERTAIN POSITION-IN-
IN THE MANILA POLICE DEPARTMENT, EFFECTIVE UPON APPROVAL,
UNDER CERTAIN CONDITION; AND APPROPRIATING FUNDS NEEDED
THEREFOR.

Be it ordained by the Municipal Board of the City of Manila,
that:

SECTION 1. The creation of the following position-items
in the Manila Police Department, effective upon approval, sub-
ject to the provisions of Section 11 of Ordinance No. 5729, is
hereby authorized:

1. Two Thousand Five Hundred (2,500) Patrolmen at P4,200.00 per annum each	P2,187,500.00
2. Five Hundred (500) Detectives at P4,200.00 per annum each	427,500.00
3. Twenty-five (25) Police Captains at P7,680.00 per annum each	40,000.00
4. Ten (10) Detective Captains at P7,680.00 per annum each	16,000.00
5. Twenty-five (25) Police Lieutenants at P6,480.00 per annum each	33,750.00
6. Ten (10) Detective Lieutenants at P6,480.00 per annum each	13,500.00
7. Fifty (50) Police Sergeants at P5,640.00 per annum each	50,750.00
8. Twenty (20) Detective Sergeants at P5,680.00 per annum each	24,000.00
9. Thirty (30) Police Corporals at P5,400.00 per annum each	33,750.00
10. Twenty (20) Detective Corporals at P5,400.00 per annum each	22,500.00
T O T A L	P2,867,750.00

SEC. 2. The amount of P2,867,750.00, or so much thereof as
may be necessary, is hereby appropriated out of the unappropriated
fund existing in the City Treasury to be made available for the
payment of the salaries of the positions created under Section 1
hereof, from date of approval up to June 30, 1967.

SEC. 3. This Ordinance shall take effect upon its approval.

Enacted by the Municipal Board of the City of Manila at its
regular session today, April 14, 1967.

Approved by His Honor, the Mayor on

April 25, 1967.

APPROVED:

Manuel V. Salas
MANUEL V. SALAS
Mayor
City of Manila

Hernando A. Astorga
HERNANDO A. ASTORGA
Vice Mayor and
Presiding Officer, Municipal Board

ATTENDED:

Francisco
FRANCISCO P. MANGALO
Secretary to the Mayor

Manuel
MANUEL A. BOBLAS
Secretary, Municipal Board